

PFA FUTSAL WINTER LEAGUE 2022 - LEAGUE RULES

I. PFA FUTSAL WINTER LEAGUE 2022

When: January 21 - February 11, 2022

Where: @ Bob Keefer Center (250 S 32nd St, Springfield, OR 97478)

Contact person: Joey Garah - (541) 829-9398 / director@peladafa.org

II. TEAM & PLAYER ELIGIBILITY

1. Participating teams and rostered players will be enrolled participants in Pelada's Futsal Skills Academy Winter 2022 program.

III. TEAMS

1. Teams will consist of 4 field players and a goalkeeper.

(a) In brackets with smaller team rosters (4-6 players), games may be played in a 4v4 format (3 field players and a goalkeeper).

2. Home teams will be determined by the team listed first on the schedule.

3. Teams will be provided with jerseys for games. Pinnies will be provided if no better alternative is available.

4. Spectators will be located on the exterior edges of the courts, on the opposite side from the team benches.

(a) Due to the ongoing pandemic spectators may not be allowed. Rules are subject to change and will be communicated to families by Pelada.

5. Team Sidelines

(a) Except where conditions make it infeasible, both teams must be on one side of the court and ALL spectators must be on the opposite side of the court.

(b) Each coach, substitute, or other team personnel not involved in active play is to remain within the team area.

(c) Additional adults may be on the team sidelines, at the discretion of the referee, to provide assistance to an ill or injured player or team official.

IV. LAWS OF THE GAME - [FIFA Futsal Laws of the Game](#) apply except as specifically modified below:

1. **Game Length** - Two 20 min halves with **no clock stoppages**. 5 minute halftime.

2. **Substitutions** - Unlimited substitutions are permitted without the consent of the referee during play. The subbing player must be completely off the court in the team substitution area before the substitute steps onto the court.

3. **Game Balls** - Futsal balls will be provided. Futsal balls are heavier and smaller than size 4 soccer balls and bounce very little.

4. **Player's Equipment**

(a) All players on the field must wear matching uniforms (except the goalkeeper) to the satisfaction of the referee. Jersey numbers will **not** be required. Goalkeeper uniforms must be different from all other players on the field and the referee.

(b) A player may not wear or use any equipment that is dangerous to himself or another player. No jewelry is permitted. Medical alert bracelets/necklaces are allowed but must be taped if exposed.

(c) Shin guards, covered by socks, are mandatory in all games. Players not wearing shin guards will not be allowed to play.

(d) Soft volleyball knee and elbow pads are highly recommended for goalkeepers

(e) Soft rubber soled soccer shoes or sneakers must be worn. Hard rubber soccer "flats" are not recommended because they lack grip.

5. **Cumulative Fouls**

This tournament will not be using the cumulative fouls rule to award penalties. Infractions occurring within the goalkeeper's penalty area will still result in a 6m spot kick.

6. **Heading**

(a) Following US Soccer recommendations, heading is not allowed in U12 and younger age groups.

(b) The penalty for heading is an indirect free kick at the spot of the infraction, or if it is by the defending team in the penalty box, at a spot on the penalty area line closest to the location of the infraction.

7. **Safety**

(a) Masks must be worn at all times by players, spectators, and officials, including

during active play. Use of electronic whistles by officials is requested whenever possible.

(b) A player who is bleeding or has blood on his or her uniform must leave the field and may be substituted at the coach's discretion. A uniform with blood on it must be changed. After the bleeding is stopped and the wound is covered, the player may return to the game when beckoned onto the field by the referee.

(c) A player who demonstrates signs of concussion as a result of an observed or suspected blow to the head or body must leave the field and may not return to play in that match.

V. LEAGUE AND MATCH SCHEDULES

1. **League Format** – Teams will be placed in brackets and play a round robin schedule within the bracket. Teams will proceed to a playoff after group play with seeding based on league positions.

2. **Match Schedules** – Each team will play a minimum of (3) games.

3. **Procedures for Determining a Winner** – When matches requiring a winner (playoffs) end regulation in a tie, teams will proceed directly to penalty kicks.

4. **Referees** – All matches must use referees certified by the Federation.

5. **Forfeiture** -- Teams that do not have the minimum number of players (3) present at kick off will forfeit the match. If a sufficient number of players from an opposing team are present, the teams will share players and proceed with the game as a friendly match. The result for a forfeited match will be recorded as 3-0

VI. STANDINGS AND TIE-BREAKERS

1. Bracket standings will be determined by point system – (3) points for win, (1) point for tie and (0) points for loss.

2. Tie-breaker procedures

(a) Head-to-head competition of the tied teams

(b) Goal difference

(c) Goals scored

(d) Goals allowed

(e) A drawing by lots

VII. MATCH AND SCORE REPORTING

1. Coaches should verify the score with the referee at the game's conclusion. All game results will be reported to the league director via email or text immediately following each match. In the event of a conflict, the referee report shall be deemed the official score for the game.

2. League director contact information:

Joey Garah | email: director@pelada | text: 541-829-9398